

## Simple Trend Catcher for Dozens & Columns

This Bet selection method can be used for Dozens, Columns or both at the same time, the premiss is that if a certain outcome occurs you look back to the last time that event took place and bet the outcomes that came directly after that event, you continue to follow the trigger outcomes till one of the following happen:

- 1) You are at a new session high of +1 or +2
- 2) A new trigger occurs, you continue to a new session high of +1 or +2

As soon as a new valid trigger appears you will start to play it immediately sometimes that could be directly after or when you just completed a sequence of plays for a +1 or +2 new session high.

Here is an explanation of all the triggers, and lets just talk about dozens for now but columns work exactly the same way.

We have nine triggers 11, 121, 131, 22, 212, 232, 33, 313, 323.

If last two unbroken spins produced 11 then that is a 11 trigger.  
If last two unbroken spins produced 22 then that is a 22 trigger.  
If last two unbroken spins produced 33 then that is a 33 trigger.  
If last three unbroken spins produced 121 then that is a 121 trigger.  
If last three unbroken spins produced 131 then that is a 131 trigger.  
If last three unbroken spins produced 212 then that is a 212 trigger.  
If last three unbroken spins produced 232 then that is a 232 trigger.  
If last three unbroken spins produced 313 then that is a 313 trigger.  
If last three unbroken spins produced 323 then that is a 323 trigger.

**Note:** you may have noticed above I used the term "**unbroken spins..**" that refers to the dreaded zero!!!. For example if we have 202, that would class as a broken set of spins, and would not classify as a valid 22 trigger.

That's all the triggers we record and play off as a session progresses.

Now for an explanation of how we use the above nine triggers while we play our session.

As session progresses we record the dozen outcomes, 12323012 etc.

Triggers are marked in **bold** in the demonstration session, when we first start a session all we will be doing is mark the triggers as they occur, we only start placing bets once a new valid trigger has occurred for the second time, for example we mark a new **11** trigger, has that occurred before? If yes, then we play the outcomes directly the after last **11** trigger, if no then we keep recording outcomes and triggers until we have a valid trigger to play off.

## Simple Trend Catcher for Dozens & Columns

OK lets start our demonstration session, remember we are only playing the dozens in this session.

3  
1  
**1** (mark **11** trigger here)  
2  
**1** (mark **121** trigger here)  
**2** (mark **212** trigger here)  
3  
**2** (mark **232** trigger here)  
1  
**1** (we have new **11** trigger, mark it, play last 11 trigger outcome 2123.., bet D2)  
2 (win **+2**, session high, no new trigger, stop and wait for new trigger)  
**1** (mark new **121** trigger, and play last 121 trigger outcome 23211.., bet D2)  
**1** (loss +1, mark new **11** trigger, last 11 trigger outcome 211.., bet D2)  
1 (loss +0, we have 111, but do not mark a new trigger, bet D1)  
**1** (win +2, now we mark new **11** trigger, last 11 trigger outcome 11.., bet D1)  
1 (win **+4**, session high, no new trigger stop, wait for new trigger)  
3  
**3** (mark new **33** trigger, no bet, 33 trigger has not occurred in this session)  
3  
2  
**3** (mark new **323** trigger, no bet, 323 trigger has not occurred in this session)  
**3** (mark new **33** trigger, last 33 trigger outcome 3233.., bet D3)  
3 (win **+6** new session high, no new trigger so no bet)  
**3** (mark new **33** trigger, last 33 trigger outcome 33.., bet D3)  
1 (loss +5, bet D3)  
**3** (win **+7** session high, mark new trigger **313**, no previous 313 trigger no bet)  
**1** (mark new **131** trigger, no previous 131 trigger no bet)  
**1** (mark new **11** trigger, last 11 trigger outcome 13332333.., bet D1)  
1 (win **+9**, new session high stop and wait for new trigger)  
2  
**2** (mark **22** trigger, 22 trigger has not occurred yet so no bet)  
2  
3  
**2** (mark new **232** trigger, last 232 trigger outcome 11211.. bet D1)  
**2** (loss +8, mark new **22** trigger, last 22 trigger outcome 2322.., bet D2)  
2 (win +10, new session high, no new trigger stop, wait for new trigger)  
**2** (mark new **22** trigger, last 22 trigger outcome 22.., bet D2)  
2 (win **+12**, new session high, no new trigger stop, wait for new trigger)  
**2** (mark new **22** trigger, last 22 outcome 22.., bet D2)  
1 (lost +11, we now have a 221.. string, bet D2)  
3 (lost +10, we now have a 2213.. string, bet D1)  
2 (lost +9, we now have a 22132.. string, bet D3)  
**3** (win +11, new **323** trigger, last 323 outcome 3331.., bet D3)  
1 (loss +10, bet D3)

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1 (loss +9, mark new **11** trigger, last 11 trigger outcome 12223.., bet D1)  
3 (lost +8, bet D2)  
3 (lost +7, mark new **33** trigger, last 33 trigger outcome 13111.., bet D1)  
3 (lost +6, bet D3)  
2 (lost +5, bet D1)  
1 (win +7, bet D1)  
1 (win +9, new **11** trigger, last 11 trigger outcome 333211.., bet D3)  
2 (lost +8, bet D3)  
3 (win +10, bet D3)  
0 (lost +9, bet D2)  
2 (win +11, bet D1)  
1 (win +13, new session high, no new trigger stop, wait for new trigger)  
1 (new **11** trigger, last 11 trigger outcome 230211.., bet D2)  
0 (lost +12, bet D3)  
2 (lost +11, bet **D3**, we play 0 here because we have a 0 in our trigger string)  
3 (win +13, bet D2)  
1 (lost +12, bet D1)  
1 (win +14, new session high, new 11 trigger, last 11 outcome 0231.., bet **D3**)  
3 (win +16, new session high, no new trigger, stop wait for new trigger)  
0  
1  
1 (new **11** trigger, last 11 trigger outcome 3011.., bet D3)  
2 (lost +15, bet **D3**, we play D3 here because we have a 0 in the trigger string)  
3 (win +17, new session high, no new trigger, stop wait for new trigger)  
0  
3 (this is a broken 33 trigger, we have 303, no bet wait for new valid trigger)  
3 (now we have a valid 33 trigger, last 33 trigger outcome, 3211.., bet D3)  
1 (lost +16, bet D2)  
2 (won +18, new session high, stop and wait for new trigger)

When you are playing dozens and have a zero in the trigger string, we replace the zero with a **D3**, if we were playing columns and had a zero we would play **C2**, why? Very simple if you look at the European wheel we have 26 & 32 on either side of the zero, **D3** & **C2**. You will see examples of this in the demo session above.

When for example you have 1111 then you would have only two **11** triggers, like so 1111 outcome 11, new **11** trigger, bet based of last **11** trigger, next 111, no new trigger, next 1111 second **11** trigger, last outcome 11.., next bet D1, you will see examples of this in the demo session above.

That's it "**Simple Trend Catcher for Dozens & Columns**", is based on playing the outcome the last time a trigger occurred and play it in sequence, until either you are at a new session high, or a new trigger occurs and then you play that until a new session high or another new comes along while you play.

Session buy-in, 20 units, or 40 units if playing both Dozens & Columns. A target of +5 to +10 is reasonable to aim for, don't be greedy be happy for small wins.